

The Dwarf Papillion

Varieties: *Black, Blue, and Chocolate*

SCHEDULE OF POINTS

GENERAL TYPE.....	51
Body.....	27
Head.....	8
Ears.....	8
Feet, Legs & Bone.....	8
FUR.....	6
COLOR.....	6
MARKINGS.....	32
Side Markings.....	8
Spine.....	6
Ears.....	6
Butterfly.....	4
Eye Circles.....	4
Cheek Spots.....	4
CONDITION.....	5
TOTAL POINTS.....	100

SHOWROOM CLASSES & WEIGHTS

Senior Bucks & Does: 6 months of age and over, weight 2 ½ to 4 ¼ pounds.

Junior Bucks & Does: Under 6 months of age, not over 3 ¾ pounds.
Minimum weight 2 pounds.

NOTE: Juniors may be shown in a higher age classification. No animal may be shown in a lower age classification than its true age.

NOTE: DWARF PAPILLONS ARE A POSED BREED BUT JUDGES SHOULD ALSO ALLOW THE ANIMAL TO MOVE NATURALLY TO OBSERVE UNIFORMITY OF MARKINGS AND BODY TYPE.

IN ORDER TO PROPERLY EVALUATE DWARF PAPILLON BODY TYPE, THE ANIMAL SHOULD BE ALLOWED TO RELAX.

GENERAL TYPE

BODY: The body is relatively stocky. Shoulders and hindquarters of equal width are preferred; a slight taper between the hindquarters and shoulders is permissible.

The topline is rather short and well-rounded over the hindquarters.

Faults: Long body, flat or chopped hindquarters, dewlap.

HEAD: The head is to be bold and well-proportioned to the size of the body. The head is to set short to the body. The muzzle and forehead are relatively wide and pronounced. **Faults:** Long narrow head or long neck, head lacking boldness, pinched muzzle.

EARS: The ears are to be in proportion to the head and body. They stand erect in a slightly open V-shape. They should be rounded off nicely, erect and of good substance and well furred. **Faults:** Thin or pointed ears, ears over 3 ¼.

FEET, LEGS & BONE: The front legs are to be medium in bone and straight. The animal should pose with its forefeet extended in order to accentuate the full arch body type. The hind legs are to be parallel to the body. One or more colored toenails permissible.

Faults: Extremely fine and/or long legs, weak ankles, hind legs set in a V shape or carried close together.

FUR (Flyback): The fur is to be short, dense and fine in texture. **Faults:** Long, thin coat; guard hairs too long; molting coat; lacking density

COLOR:

Black: The color is to be an intense glossy black. The black color should be carried as deep as possible to a slate-blue under color.

Eyes: Brown

Blue: The color is to be a rich, clear, dark blue that is carried as deep as possible to a slate blue under color. **Eyes:** Blue-Gray

Chocolate: The color is to be a rich, glossy, dark chocolate brown that is carried as deep as possible to a dove-gray under color. **Eyes:** Brown (with a ruby cast permissible). **Faults:** Any markings having excessive white hairs, faded or light surface color.

Disqualifications: Markings containing two colors.

MARKINGS

SIDE MARKINGS: Side markings are to consist of individual spots or groups of spots on each side. Both sides are to be well balanced against each other, well separated from the spine, and not extend too far towards the belly. They should be as close to the center of the hip as possible and not forward of the midpoint of the body. Spots on the chest, abdomen, legs or bottom of the tail are allowed.

No preference is to be given to animals displaying individual spots, animals displaying groups of spots or animals displaying a combination of individual spots and groups of spots.

Faults: One stray spot forward of the midpoint of the body on one or both sides; unbalanced side markings.

Disqualifications: Less than 2 individual spots or groups of spots on either side; two or more stray spots forward of the midpoint of the body on one or both sides; neck spots that are within ¾ inches of the spine marking are not considered as stray spots.

SPINE MARKING: The spine marking is to be a strip of color beginning at the ear base and running in an unbroken line along the back through the tip of the tail. Edges are to be even. Width is to be in proportion to the other markings.

Faults: Weak tail color, herringbone-like effect, jagged edges, breaks, drags.

Disqualifications: More than one break in the spine, including tail. A single break that is more than ¼ inch long.

EAR MARKINGS: Ear markings are to be a solid marking color down to the base. Color to be sharp cut (capped) at ear base.

Faults: White drags at ear base, ragged or uneven ear base.

Disqualification: Any white spot(s) on ears.

BUTTERFLY: The marking is to be in the shape of a butterfly. Wings are to circle the nose from lip to lip, with the body of the butterfly (nose fork) in proportion to the wings and extending toward the forehead.

Faults: Irregular shaped wings; poorly shaped nose fork; nose fork being out of proportion to wings of butterfly; mealy color on upper lip; scattered white hairs on butterfly.

Disqualification: Split butterfly, white spot(s) in butterfly, and a strip of white along the lower edge of upper lip.

EYE CIRCLES: The Eyes are to be surrounded by an even marking of color. Both eye circles are to be alike and in balance with the rest of the head markings. They are to be separated from ear markings, cheek spots and the butterfly.

Faults: Drags; ragged or uneven.

Disqualification: Any connection to other marking(s).

CHEEK SPOTS: Cheek spots are to be a round spot of color on each cheek, well balanced with other head markings and well separated from the eye circles.

Faults: Barred; lack of roundness; large and out of balance.

Disqualifications: Double cheek spot on either side; absence of either cheek spot.

HEAD MARKINGS: The head is to be free of stray spots.

Disqualification: More than one stray head spot.

CONDITION: 5 Points: Per ARBA definition.

